

121 BIOME, IRVINE, CA, US, 92618

https://apogee-realestate.com

Welcome to this stun [...]

- 4 beds
- 4 haths
- Condominium
- Residential
- Active
- 2703 sq ft



Basics

Category: Residential

Status: Active

Bathrooms: 4 baths

Floors: 3 floors

Lot size: 18004, 18004 sq ft

Property Condition: UpdatedRemodeled,Turnkey

Subdivision Name: n/a

Type: Condominium

Bedrooms: 4 beds

Half baths: 1 half bath

Area: 2703 sq ft

Year built: 2022

View: Mountains, Neighborhood

County: Orange



Building Details

Structure Type: House Water Source: Public

Architectural Style: Modern Lot Features: ZeroToOneUnitAcre

Sewer: PublicSewer Common Walls: NoCommonWalls

Foundation Details: Slab **Garage Spaces:** 2

Levels: ThreeOrMore Floor covering: Vinyl

Amenities & Features

Pool Features: Community.Private.Association

Security Features: CarbonMonoxideDetectors,SmokeDetectors Patio & Porch Features: Enclosed

Spa Features: Association, Community, Private Parking Total: 2

Utilities:
ElectricityConnected,NaturalGasConnected,SewerConnected,WaterConnected

Cooling: CentralAir Heating: Central

Laundry Features: Inside,LaundryRoom,UpperLevel

Parking Features: DirectAccess,Garage,GarageFacesRear

Window Features: DoublePaneWindows,PlantationShutters

Fireplace Features: None

Interior Features:
BreakfastBar,Balcony,SeparateFormalDiningRoom,HighCeilings,MultipleStaircases,OpenFloorplan,Pantry,QuartzCounters,RecessedLighting,BedroomOnMainLevel,Loft,PrimarySuite,WalkInClosets

 $\textbf{Appliances:} \ Dishwasher, Gas Oven, Gas Range, Ice Maker, Microwave, Refrigerator, Range Hood, Tankless Water Heater Range, Gas Control of Control of$

Nearby Schools

High School District: Irvine Unified

Expenses, Fees & Taxes

Association Fee: \$240

Miscellaneous

Association Fee Frequency: List Office Name: Real Broker

Monthly

Common Interest: Condominium **Listing Terms:**

Cash.Conventional

Community Features: Virtual Tour URL Branded:

StreetLights, Sidewalks, Pool https://my.matterport.com/show/?m=LLZTDN6eLHv

&brand=0

